Rule Changes



Equestrian Australia Jumping Committee

The following Jumping rule changes become effective 1 January 2025

Rule	Heading	Justification	Revised Rule
201	Number of	To make it clearer	At the discretion of the Organising Committee and under the direct supervision of the steward
	horses in the	that up to three	and/or judge a<u>the next</u> Horse may enter the competition arena while the preceding Horse
	arena at once	horses may be in the	and Athlete combination is still completing their round <u>and the previous combination is</u>
		arena at once	leaving the arena.
201	Elimination	Change of article	EA: Athletes distracting the Athlete /combination on course may be eliminated at the discretion of
	for distracting	numbering	the judge (see JRs Art. 241 -4.6<u>5.6</u>)
	a combination		
	on course		
241.5.6	Elimination	This rule was deleted	5.6 An Athlete entering the Competition arena and distracting the Athlete/Horse on course during a
	for distracting	from Eliminations by	Competition.
	a combination	mistake a year or	
	on course	two ago when it was	
		241.4.6 and needs to	
		be re-inserted into	
		the newly numbered	
		section now Art	
		241.5.6. The matter	
		is referenced in Art	
		201 so needs to be	
		qualified under	
		Eliminations which	
		are left to the	
		discretion of the	
		Ground Jury.	
238.5.2	Optimum	0	Optimum Time Classes
	Time with	for Optimum Time	
	Jump Off	Classes.	Classes are scored on Faults under Table A, however, all ties are broken on the basis of Optimum Time.

			1. Optimum Time in First Round
			The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the case of equality of faults, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan; the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc.
			2. Optimum Time in First Jump-Off
			a. The first round and first jump-off are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In case of equality of faults, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan; the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc.
			b. The first round and first jump-off are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. If a competitor has gone clear in the first round, the competitor will, without leaving the ring, upon an audible signal, commence the designated jump-off course. In case of a fall of a Rider and/or Horse after crossing the finish line of the first round, the Rider/Horse combination may not continue to the jump-off, and will be placed according to their Score in the first round. A competitor who leaves the arena after a clear round (before or after the tone) will be considered to have withdrawn from the jump-off. In the case of equality of faults in the jump-off, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan; the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc. If there are no clear rounds and a tie exists, the results will be determined by the scores and time from that round. It is recommended that no more than twelve numbered obstacles be included in the first round when the class is scored under this table.
			c. Special Two Phase Competitions - The first phase to consist of 5 to 7 jumping efforts and the second phase of 4 to 6 jumping efforts. Placing will be according to the aggregate penalties in both phases In the case of equality of faults, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the second phase.) will be posted on the course plan; the horse with the time on course closest to this Optimum Time (over or under) in the second phase will prevail in the tie, next closest next, etc.
			Athletes who are eliminated or retire from either the first or second phase will not be placed.
257.2	Saddlery – Tack inc Hind	To update with the FEI Jumping Rules	2.45 EA: At all EA Events, only hind boots meeting the following descriptions may be used: 1. 2.4.1 Boots as described in Article 257 2.4
	Boots	regarding tack covering numbering,	2. <u>2.4.2</u> Boots that have a protective rounded element on the inside_only, and boots with a rounded protective element on the inside and outside, that is, double-shell boots that wrap around the back of the

set	ting out and to fetloo	ck, are permitted providing they meet the following criteria:				
	lude the FEI	· · · · · · · · · · · · · · · · · · ·				
	SkApp	All boots must be designed in such a way that both sides can be bent to fit around the Horse's leg without effort. For double-shell boots specifically, the boots must be pre-moulded to the shape of a horse's fetlock, i.e. the boot must be pre-moulded in a "U" shape, in such a way that the boot naturally wraps around the fetlock. Double shell boots that require the fastener(s) to be attached to permit the boot to wrap around the fetlock are not permitted. The boot must have a maximum length of 20 centimeters at its longest point. Hind boots with additional protection for the pastern that extends below the rounded shell on the inside of the boot or on both sides of the boot are allowed providing the protection is made of soft pliable material. The pastern protection that extends below the rounded shell on the account when measuring the length of the boot (refer to the FEI Tack App and Jumping Stewards' Manual Annexes for instructions on how to measure the length of the boot correctly). The rounded protective part of the boot must be placed around the fetlock. (For boots with a protective element on one side only, the protective element must be placed around the inside of the fetlock). The inside of the boot must be non-abrasive, and smooth, that is, the surface must be even and there may not be any pressure points on the inside of the boot; for the avoidance of doubt, stitching on the inside of the protective element that attaches the inner lining to the boot, is permitted. Sheepskin linings are allowed.				
		The boot may have no more than of two fasteners. Only the following types of faste	ners are permitted:			
		Velcro-type fasteners:	and the second second			
		- Each strap must:				
		 Have a Velcro or Velcro-type fastening system 				
		\circ Have a minimum width of 2.5 cm if there are two straps or				
		\circ Have a minimum width of 5 cm if there is only one strap				
		 For boots with a protective element only on the inside of the fetlock, straps may be elastic or non-elastic 				
		 For double-shell boots, the straps must be elastic 				
		Stud-type fasteners:				
		- Each strap must:				
		 Be made of elastic 				
		 Have a minimum width of 2.5 cm 				

 Have holes that fit over a stud on the boot
Hook-type fasteners:
- Each strap must:
• Be made of elastic
• Have a minimum width of 2.5 cm
 Have a hook at the end that fits into an "eyelet" on the boot
fasteners must be one-directional, that is, the fastener strap must be attached directly from one side of the boot to the fastening component of the other side of the boot but must not wrap around the entire boot. Velcro-type fasteners may be secured with another Velcro-type strap extending vertically over the fastener where it is attached to the fastening component (for examples, refer to FEO Jumping Stewards' Manual <u>FEI Tack App</u>, <u>Stewards' Manual and</u> Annexes). No mechanism that allows the fastener to double back on itself or that allows leverage of any kind to be applied to the fastener is permitted.
No additional elements may be added to or inserted in the boot itself. The use of Vet Wrap or similar lightweight bandaging material under hind boots is permitted; when possible it should be applied in the presence of the Steward. A member of the Stewarding team has the right at any time to require the Vet Wrap/bandaging material to be removed and re-applied in their presence.
Fetlock rings may be used for protective purposes only providing they are properly adjusted and loose, and providing the total weight of equipment on the horse's leg does not exceed 500 grams under any circumstances, including when the equipment is wet (see JRs 257.2.3). Pastern bands may not be used around the pastern providing they are not overtightened.
2.4.3 EA: For ALL Jumping Competitions for young horses (four, five, six, seven and eight year old Horses) including horses eligible under Article 275:
The following criteria must be respected in relation to hind boots worn at all Young Horses Competitions:
 Hind boots that have a rounded protective element on the inside only are the only type of hind boot allowed. The boot must have a maximum interior length of 16 centimetres; the width of the fastener must be at least five centimetres. Hind boots with additional protection for the pastern that extends below the rounded shell on the inside of the boot are allowed providing the
protection is made of soft pliable material. The pastern protection that extends below the

rounded shell on the inside is not taken into account when measuring the length of the boot. (refer
to FEI Jumping Stewards' Manual on the FEI website for photographs).
• Boots must be designed in such a way that both sides can be bent to fit around the Horse's leg without effort. The rounded protective element of the boot must be placed around the inside of the fetlock.
• The inside of the boot must be non-abrasive and smooth, that is, the surface must be even and there may not be any pressure points, i.e. there may be no pads or blocks under the lining, on the inside of the boot; for the avoidance of doubt, stitching on the inside of the protective element that attaches the inner lining to the boot, is permitted.
Sheepskin linings are allowed.
 Only non-elastic Velcro-type fasteners are permitted; no hooks, buckles, clips or other methods of attaching the fasteners may be used. The inside surface of the fastener that is in direct or indirect contact with the horse's skin must be non-abrasive. The fastener must be one-directional, that is, the strap must be attached directly from one side of the boot to the fastening component on the other side of the boot but must not wrap around the entire boot. The fastener may be secured with another Velcro- type strap extending vertically over the fastener where it is attached to the fastening
<u>component (for examples, refer to the FEI TackApp, FEI Veterinary</u> <u>Regulations,Jumping Stewards' Manual and Annexes).</u>
 No additional elements may be added to or inserted in the boot itself. The use of Vet Wrap or similar lightweight bandaging material under hind boots is permitted; when possible it should be applied in the presence of the Steward. A member of the Stewarding team has the right at any time to require the VetWrap/bandaging material to be removed and re-applied in his/her presence.
• Fetlock rings may be used for protective purposes providing they are properly adjusted and loose, and providing the total weight of equipment on the horse's leg does not exceed 500 grams under any circumstances, including when the equipment is wet (see JRs 257.2.3). Pastern bands may be used around the pastern providing they are not overtightened.
• EA: Any hind leg protections that are found to be over tensioned to the point of being cruel or detrimental to the Horse's welfare in the opinion of the Judge/Steward, may be penalised. Athletes shall remove and reapply boots that are suspected of being over tensioned at the Judge's or Steward's request at any time, at any show in Australia.

276	Competition With Winning Round	Update in line with	1.7 All three rounds are judged under Table A against the clock. For exceeding the time allowed in the winning round Athletes are penalised with one penalty point for every 4-seconds commenced.
257.2	Tack	Update in line with FEI	2.2 Intentionally Blank – to align with FEI
			 <u>3.</u> Advertising and Publicity on Saddlery and Equipment The requirements set forth in JR Art. 256.3 FEI Rules for Jumping Events apply with regard to restriction advertising on saddlery and equipment. <u>4.</u> Please also refer to the FEI Tack, Equipment and Dress Database or the FEI TackApp. For EA competition other permitted saddlery, tack and guidelines is as per the FEI TackApp in the section for Senior Riders: for FEI CSI(O)P (Ponies) or FEI CSI(O)Ch (Children). Also refer to the FEI Veterinary Regulations or Stew Jumping Manuals
			forbidden at any time when mounted or when exercising the Horse, including lunging. They may be used in the stable area and grazing areas. 2. 2.67 The use of a tongue-strap is forbidden. For the use of tongue guards, see FEI VRs Art. 1035.4 3. 2.78 Failure to comply with any of the provisions of Art. 257.2.1 – 257.2.6 in the Competition arena will incur Elimination (see JRs Art. 241.3.21). EA: Only hind boots as described in the FEI JRs Art. 257.2.4 and 257.2.5, may be used at all EA and FEI Jumping Events. Any hind leg protections that are found to be over tensioned to the point of being cruel or detrimental to the Horse's welfare in the opinion of the Judge/Steward, may be penalised. Athletes shall remove and reapply boots that are suspected of being over tensioned at the Judge's or Steward's request at any time, at any show in Australia. All other permitted saddlery, tack and guidelines as per FEI Stewards Jumping Manuals in the section for Senior Riders.

Annex V	Officials	Clarification of	R	equirements to	attain and maintain J	umping Course Design	er accreditation
		requirements	CD Level	Initial Requirements	Theory Requirements	Practical Requirements	To Maintain Accreditation
			FEI Level 1-4	Candidates ne	Refer to eed to have completed 6 EA ev minimum height of 1.25m to b Fi ed to be a current EA Level 1 d	FEI promotion requirements FEI Level 2 Course vents at National Level as a CD ir e eligible to be put forward to a Fi EI Level 1 Course or above Course Designer to be e will be given to highest EA accre	El Level 2 Course eligible for considered to attend a
			Level 3 National	 Current EA Member Be a currently registered EA Level 2 Jumping CD for minimum 2 years 	Attend an EA Jumping CD Level 3 Course in the previous three years Pass EA Jumping CD assessment requirements for Level 3 by Obtaining a score of 7 or above on course plans prepared at the course	 Officiated as a Level 2 CD at a minimum of eight EA Jumping events in the previous three years; Worked as an assistant CD at four separate EA or FEI Jumping events with two different FEI Level 2 CD's or higher, in the previous three years Submit Course Plans from 2 events where they have officiated at and Log Books to the L3 Course Director. The Course Director obtain feedback from 2- riders at these events 	 Attend the first day of a CD Update or Refresher Clinic or Course once every three years Draw a satisfactory course plan at this clinic and achieve a score of 7 or above Meet re-accreditation requirements set by EA
			Level 2 National	 Current EA Member Be a currently registered EA Level 1 Jumping CD for minimum 2 years 	 Attend an EA Jumping CD Level 2 course over 2 days in the previous three years Pass EA Jumping CD assessment requirements for Level 2 by Obtaining a score of 6.5 or above on course plans prepared at the course Endorsed* by two CDs of EA Level 3 or FEI Level 2 or higher 	 Officiated as a Level 1 CD at a minimum of six EA Jumping events in the previous three years Worked as an assistant at four separate EA Jumping events for a minimum of 6 days in total with two different Level 3 or higher CD's previous two years. Submit Course Plans from 2 events where they have officiated at and Log Books to their State Jumping- Committee. The SJC obtain feedback from 2- riders at these events 	 Attend the first day of a CD Update or Refresher Clinic or Course once every three years Draw a satisfactory course plan at this clinic and achieve a score of 6.5 or above Meet re-accreditation requirements set by EA

Level 1 National O O Preliminary •	Competed in six shows annually at 1.30m or above for the last a period of 4 years r Current registered EA Level 2 Jumping Coach Current EA Member Be at least 18 years	•	Attend EA CD Level 1 Course over two days, in the previous three years Pass EA Jumping CD assessment requirements for Level 1 by Obtaining a score of 6 or above on course plans prepared at the course <u>If using</u> <u>competition pathway</u> <u>need to score 6.5 or</u> <u>above on course plans</u> <u>prepared at the course.</u> Endorsed* by two CD of EA Level 2 or higher Complete <u>ASCIS</u> Community Officiating <u>Principles Essentials</u> <u>Skills Course</u> Attend an EA CD prelim Course over 2 days in the previous three years Pass EA Jumping CD assessment requirements for Preliminary by Obtaining a score of 5.5 or above on course plans prepared at the course Endorsed* by two CD of EA Level 2 or higher Complete <u>ASCIS</u> Community Officiating <u>Principles Essentials</u> <u>Skills Course</u> Endorsed* by two CD of EA Level 2 or higher Complete <u>ASCIS</u> Community Officiating <u>Principles Essentials</u> <u>Skills Course</u> thave worked with the app	•	Worked as an assistant at four separate EA Jumping events for a minimum of 6 days in total with two different Level 2 or higher CD's in previous 2 years. Assisted 3 different EA Level 1 or higher CD on three occasions in previous three years at EA Jumping Events	 Attend the first day of a CD Update or Refresher Clinic or Course once every three years Draw a satisfactory course plan at this clinic and achieve a score of 6 or above Meet re-accreditation requirements set by EA Meet re-accreditation requirements set by EA Attend the first day of a CD Update or Refresher Clinic or Course once every three years
	-			•		l of competency at their stage of

CHAPTER 14 -	Championship Divisions and	Changes added to reflect the new	14.3	Championship Divisions and Competition Format
14.3	Competition	classes introduced to	4.1	The OC is required to conduct Championships for the following divisions.
	Format	the Australian		Australian Senior Jumping Championship.
		Jumping		Australian Young Rider Jumping Championship
		Championships.		 Australian Junior Jumping Championship.
				Australian Children's Championship
				National Teams Trophy.
				Young Rider Teams
				• Junior Teams
				Mini Prix Jumping Championship
				Futurity Jumping Championship
				Amateur Jumping Championship
				The following rules are to be used for all Championship divisions and Teams npetitions.
			4.3	The Championship comprises Three Competitions, two Qualifying Competitions and
				a Final Competition, each taking place on a different day. For the Senior Australian
				Championship there must be a break of one day between the Second and Third
				Competitions. It is recommended that for the other Championships, that where
				possible, there is a break of one day between the Second and Third Competitions
				3.3.2 The following rules are to be used for Mini Prix, Futurity and Amateur
				divisions.
				3.3.3 Special Two-Phase Competition: The qualifying Competitions are to be run
				on 2 separate days. 50% or a minimum of the 20 best athletes will qualify for the final.
				3.3.4 Scratchings or withdrawals up to a maximum of 5 athletes may be replaced.
				3.3.5 Order of starting in the final is seeded, based on the placings in the
				qualifying competition.
				3.3.6 The qualifying competitions comprise of two phases run without
				interruption, each at an identical or different speed, the finishing line for the first
				phase being identical with the starting line for the second phase.
				3.3.7 The first phase is a course of five to seven obstacles with or without
				combinations. The total number of obstacles in both phases is a minimum of 11
				and maximum of 13 obstacles. The second phase may include one combination.
				3.3.8 Athletes completing the first phase may continue in the second phase.
				3.3.9 The second phase finishes after crossing its finishing line.

3.3.10 This cor	npetition must be judge	d in accordance with the f	following formula:	
First Phase				
Table A				
Not against	the clock			
Minimum 5	- Maximum 7 Obstacle			
Second Pha	ISE			
Table A				
Against the o	clock			
Remaining c	bstacles			
(Total of mir	nimum 11 and obstacles	s and maximum 13 obsta	acles in both phases)	
Placing				
		• •	on obstacles and penalt	
	-	oth phases) and, if neces	ssary, according to the til	me of
the second	phase.			
3.3.11 Athle	tes who are eliminated	, retire or do not finish, fr	om either the first or sec	ond
phase will n	ot be placed.			
3.3.12 In the	e event of equality for fir	st place, the tied athlete	es will be placed equal fir	rst.
QUALIFICATI	ON FOR FINAL			
4.3.13 In ord	er to fulfil the eligibility i	equirement for Horses ta	king part in the Final (see	JRs
Art. 261.5) b	oth phases of the Compe	etition conducted accordin	ng to Art. 274.2.5 must be	!
completed.				
4.3.14 innei	r of the final competitio	n will be the Australian Ch	nampion.	
The obstacle dim	pensions and speed of th	e competitions are to be a	advised in the	
		its for the competitions a		
Division	First Qualifier	Second Qualifier	Final	
Children	1.05 <u>m</u>	<u>1.10m</u>	<u>1.15m</u>	
Junior	<u>1.25m</u>	<u>1.30m</u>	1.35m	
Young Rider	<u>1.35m</u>	<u>1.40m</u>	<u>1.45m</u>	
Senior	<u>1.50m</u>	<u>1.55m</u>	<u>1.60m</u>	
Mini Prix	<u>1.40m</u>	<u>1.45m</u>	<u>1.50m</u>	
Futurity	<u>1.30m</u>	<u>1.35m</u>	<u>1.40m</u>	
Amateur	<u>1.10m</u>	<u>1.15m</u>	<u>1.20m</u>	

14.1.8	GENERAL	To assist with the	14.1.8 All horses must have a bridle number.
		smooth running of	14.1.9 All horses in Championship classes are to be stabled on the ground at the event.
		the Australian	14.1.10 All horses in Championship classes to be trot up at the start of the event.
		Championships	
251.4	STARTS	Included for horse	The same horse may be ridden by Senior, Young Rider, Junior or Child at the same event provided this is
		welfare	not restricted in the schedule. However, horses are restricted to two Competition starts per day unless the
			Schedule states that more are permitted. A maximum of 3 competition starts are allowed per day.
283	SCORING	Removed in 2023,	For all competitions they officiate at, it is the responsibility of the Judge to forward correctly completed sheets
		have been re-instated	or digitalised scores and results to the relevant Equestrian Australia State office within 14 days of the
		into the rules	completion of the Event.
282	ATHLETES AN	D Removed in 2023,	Where an Athlete or a Horse is found to be ineligible for the Competition, any prize money is to be forfeited.
	HORSES	have been re-instated	The Athlete will be reported to the EA.
		into the rules	
282	ATHLETES AN	D Removed in 2023,	Split Concurrent Height Competitions when more than one Competition is run within the same height
	HORSES	have been re-instated	Competition, horses will only be eligible to compete in one Competition section. To reduce the time
		into the rules	required to run these Competitions, separate draws are recommended